SCRUM MEETING WEEK (6)

**:white_check_mark: Sprint planning checklist**

|  |  |  |
| --- | --- | --- |
| **Preparation** | **Meeting** | **Follow up** |
| ​​Finish M3"We will need to describe our test plan. That means, we should explain the current testing approaches our team is using and the future approaches our team will use." | ​​ start coding We are going to choose programming languages. So far we choose Node.js for backend, js and HTML for frontend. | ​​ start coding. We are going to choose programming languages. So far we choose Node.js for backend, js and HTML for frontend. |

**:busts_in_silhouette: Sprint team members**

|  |  |
| --- | --- |
| **Name** | **Role** |
|  | ​​ |
|  |  |
| Jiayao Ni | Scrum Master |
| Dylan Tan | Team Members |
| Lily Yao | Team Members |
|  |  |

** Sprint planning meeting items**

**Previous sprint summary**

|  |  |
| --- | --- |
| **Sprint theme** | ​​ Do M3 |
| **Issues completed** | ​​ 5 |
| **Issues left** | 0 |
| **Team Capacity** | 40 hours |
| **Summary** | ​​ Discuss about what programming language we are going to use. Distrubute the code working to everyone. We are going to choose programming languages. So far we choose Node.js for backend, js and HTML for frontend. |

**Details Current sprint**

|  |  |
| --- | --- |
| **Start date** | ​​ Feb 19 |
| **End date** | Feb 25 |
| **Sprint theme** | ​​ start coding |
| **Team capacity** | 40hours |
| **Issues capacity** | 11 |
| **Individual capacity** | Member 1-8  Member 2-8  Member 3-8  Member 4-8  Member 5-8 |
| **Potential risks** | If the team is not proficient in the chosen language, this can lead to slower development speed, more bugs, and a steeper learning curve. |
| **Mitigations** | If the chosen language is the best fit technically but not widely known by the team, invest in training and onboarding programs to ramp up the team's expertise. |

**:books: Sprint planning resources**